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PUBLICATIONS BOOKS -

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Computer Organization

10 marks

syllabus:

Module 1: computer architecture

Module 2: computer organization.

Ref Books: 1. computer architecture & organigization.
- Morris Mano. (Hardware design)

2. computer orgn.
- william stallings.

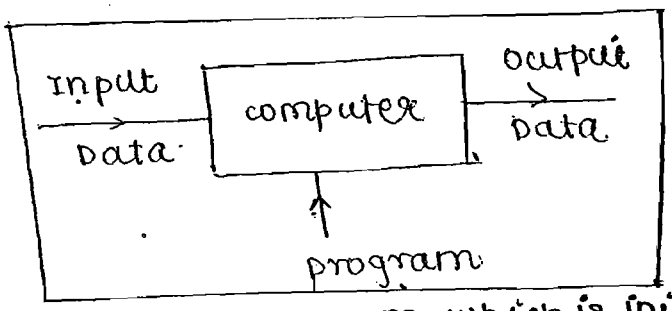
Faculty: Pingili sagar.

email: sagar262003@yahoo.co.in

keywords:

computer:

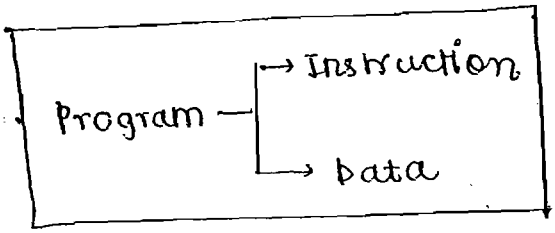
computer is a computational Machine used to process the data. under the control of a application program. Therefore computer system functionality is program execution.



(program which is initiated by user)

program:

Program is a sequence of instructions along with the data.

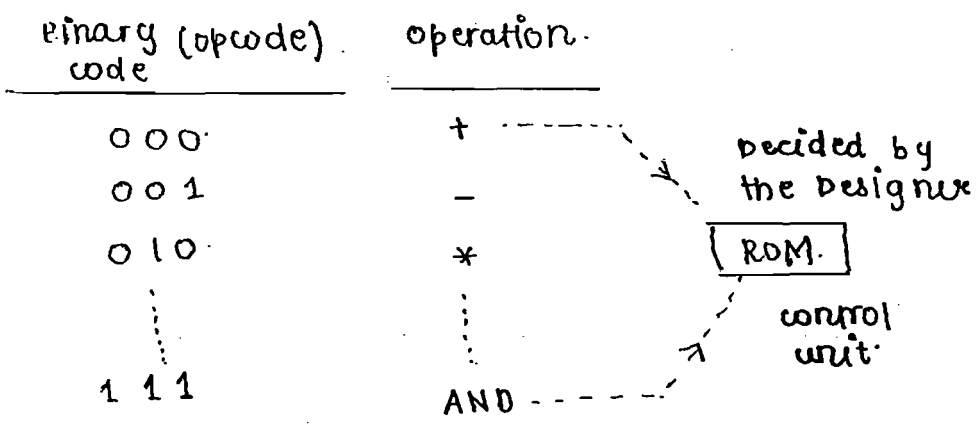


Instruction:

Instruction is a Binary code which is designed inside the processor to confirm some task.

Binary code - Bind with - operation

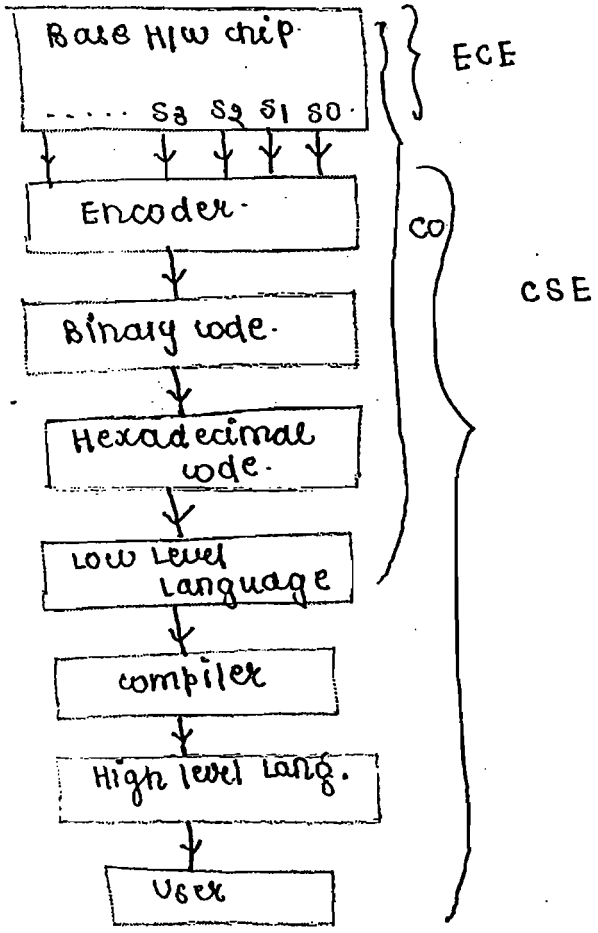
Eg: If CPU – 'x' supports 8 different operation then opcode = $\log_2 8$ = 3bit.



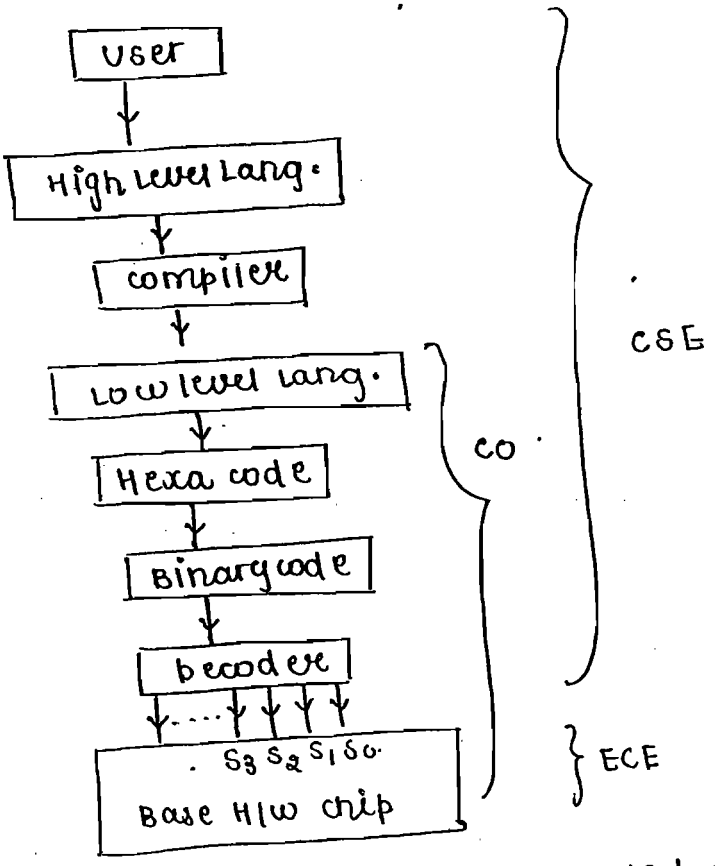
Encoding process: n signals given How many bits required to process signals $\log_2 n$.

Decoding process: n bits are given, How many operation can be performed by computer : '2^n' operation.

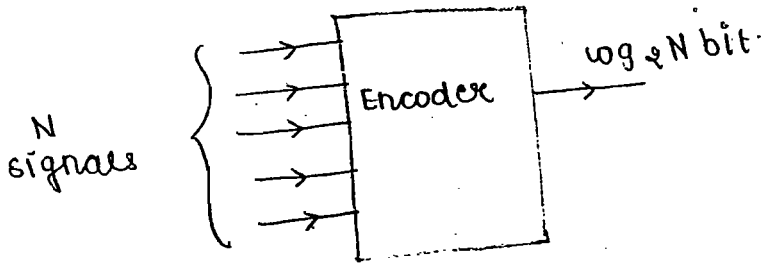
Designer view:



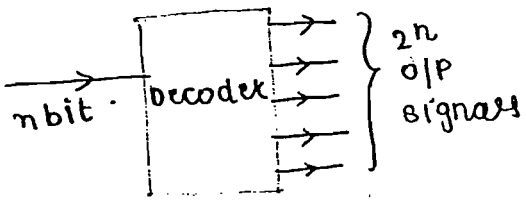
User view :



Encoding: In this process 'N' signals are represented using $\log_2 N$ bit format.



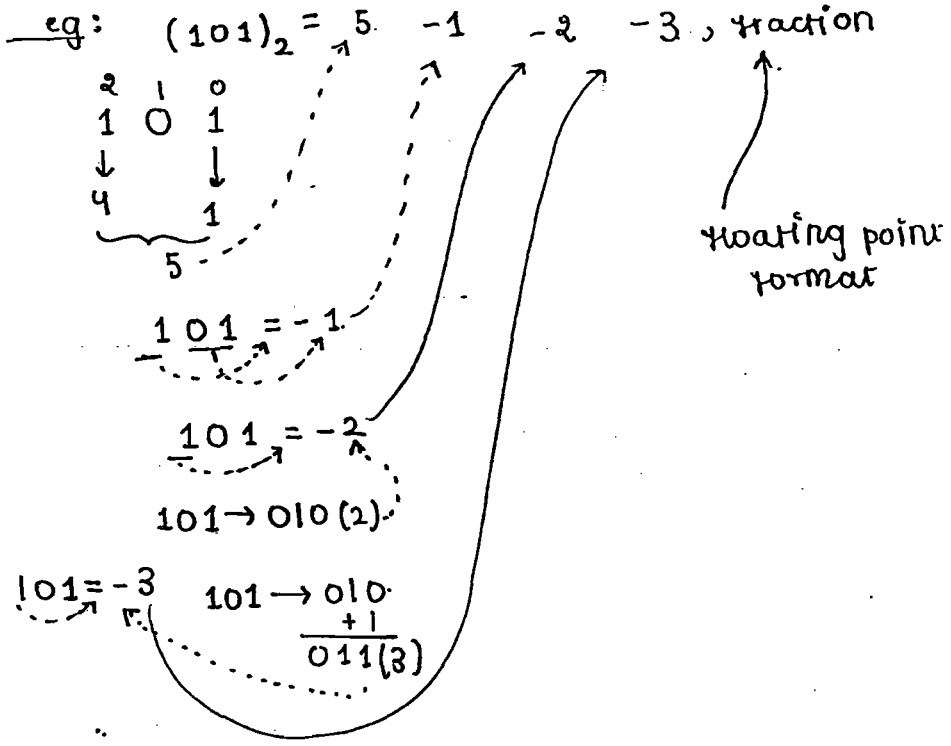
Decoding: In this process, n bit Decoder produces 2^n output signals.



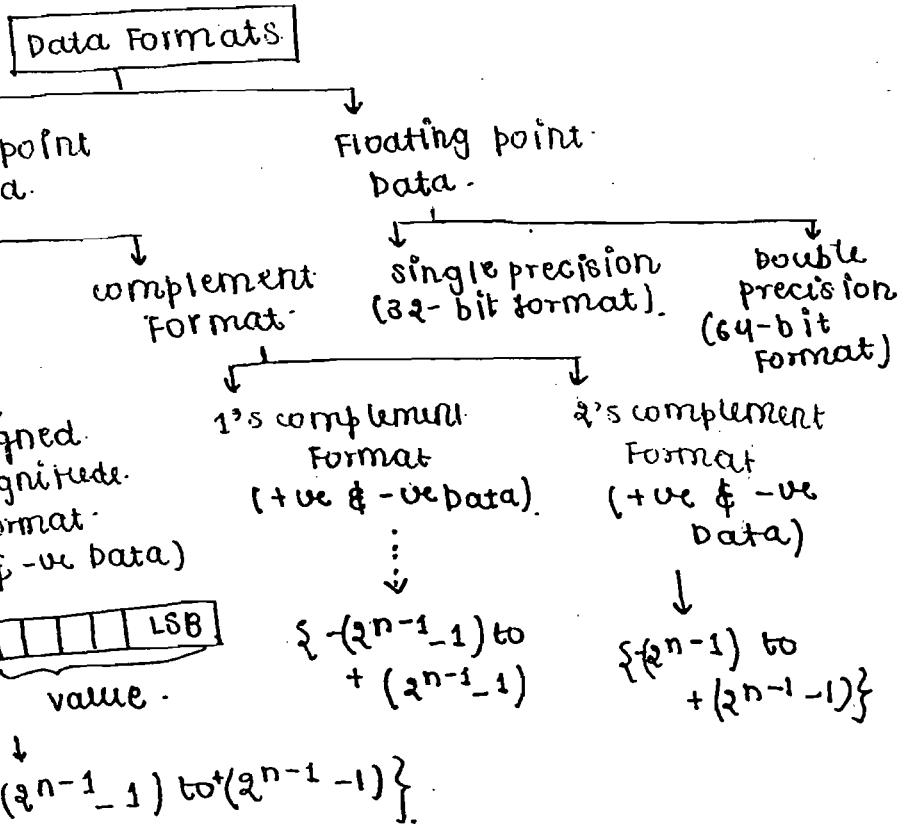
④. Data: It is a Binary code which is associated with a value based on the data format.

Binary code -- Bind with -- value

eg: $(101)_2$ = 5 -1 -2 -3, fraction



Data Representation:



Fixed point Data

4 Bit Binary.	Unsigned Data.	sign Magnitude.	1's complement	2's complement
0000	0	+0	+0	+0
0001	1	+1	+1	+1
0010	2	+2	+2	+2
0011	3	+3	+3	+3
0100	4	+4	+4	+4
0101	5	+5	+5	+5
0110	6	+6	+6	+6
0111	7	+7	+7	+7
1000	8	-0	-7	-8
1001	9	-1	-6	-7
1010	10	-2	-5	-6
1011	11	-3	-4	-5
1100	12	-4	-3	-4
1101	13	-5	-2	-3
1110	14	-6	-1	-2
1111	15	-7	-0	-1

Data Redundancy Problem. "NOT in USE"

"NOT in USE"

1's complement

1000 = -7

111 (7)

1001 = -6

110 (6)

2's complement

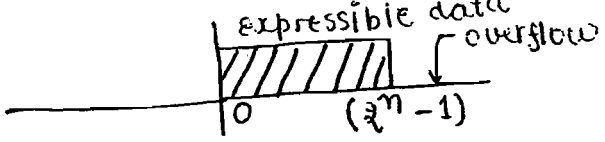
1000 = -8

000
111
+ 1
1000 (8)

1001 = -7

110
+1
111 (7)

unsigned data



eg: 4 bit data {0 to 15}

	①	1	1	1
15	:	1	1	1	1
+15	:	1	1	1	1
:30		1	1	1	0

↓ overflow.

Test with 5 bit Data : {0 to 31}

NOTE:

(n-bit) + (n bit) = (n+1) bit.

↓

1 bit storage space required.

↓

1 Flip flop

↓

Flag.

↓

carry flag.

↓

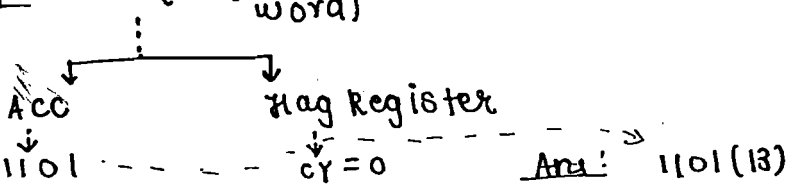
condition : "Is there an extra bit out of MSB" (or) "Is Borrow required into the MSB"

- T = set = 1 = C
- F = reset = 0 = NC

eg:

	×	1	1	
6	:	0	1	1 0
⊕ 7		0	1	1 1
13.		1	1	0 1
CY: 0		CY: 0		

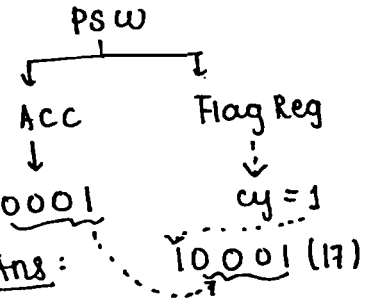
Justify PSW (program status word)



Eg:

8	1000
9	1001
17	0001
cy = 1.	cy = 1

Justify:



Multiplication:

- Multiplicatn process is controlled by a Multiplier.
- Two actions are present in the Multiplication.
  (1) generation of partial product
  (2) summation of partial product.
- partial product is generated based on the Multiplier bits. i.e when the multiplier bit is '1' partial product is Multiplicant otherwise partial product is zero. (0).
- After the generation of a partial product, provide the solution to produce the final product.

Multiplicant * Multiplier.

1 1 1 1 * 1 1 1 1 ← LSB

```
     2 1
     3 1 1 1 1
   3 1 1 1 1 x
 2 1 1 1 1 x x
 1 1 1 1 x x x
-----------------
1 1 1 0 0 0 0 1
```

} partial products.

} final product

2 → 1 0 → carry (1).

4 → 1 0 0 → carry (2).

6 = 1 1 0 → carry (3)

5 = 1 0 1 → carry (2).

NOTE:

(nbit) * (nbit) = 2n bit.

↓

Register pair is used to report the result

Ques: consider the following Multiplication.

$(10w1z)_2 * (15)_{10} = (Y01011001)_2$.

what are the value of w, Y, & z variables?

$(15)_{10} = (1111)_2$.

```
        1 0 w 1 z   *  1 1 1 1.
      ---------------------------
          2 2 1
        2 1 0 w 1 z.
      2 1 0 w 1 z x
    1 1 0 w 1 z x x
    1 0 w 1 z x x x
  ---------------------------------
  1 0 1 0 1 1 0 0 1  ⇒ (Y01011001)2.
  ---------------------------------
```

y = 1

(z = 1)

1 + z ⇒ 1 + 1 = 0 (1 carry)

Now replace z with 1.

Now; if (w = 0). for $\boxed{1 + w + 1 + 1 = 0}$

1 + 0 + 1 + 1 = 3 (11) — Not matching

if (w = 1)

1 + 1 + 1 + 1 = 4 (100) — matching.

↳ carry (2)

(w = 1)

NOTE: In a Mannual Multiplication process, 2 limitations present

(1) Requires More Registers to Hold the partial product

(2) summation process become complex in the H/w Therefore optimization Required that is Accumulated addition.

Described in Flow chart